

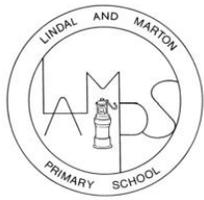


# Lindal & Marton Primary School - Scafell Pike

Termly Curriculum Map - Autumn



Topic - Ancient Egypt												
1 <sup>st</sup> Half							2 <sup>nd</sup> Half					
Week	2	3	4	5	6	7	8	9	10	11	12	13
Maths	Place value and written addition	Decimals and written addition	Subtraction	2D Shape and mental multiplication	Mental multiplication and fractions	Place value and written multiplication	Fractions, multiplication and division	Place value, decimals and subtraction	Measures	3D shape and fractions	Mental and written calculation	Recap
English	Recounts		Classic Fiction				Biographies and Autobiographies		Instructions and Explanations		Poetry	
Science	<p><b>Illustrating Life Cycles</b></p> <p>In this unit, the children will be commissioned to create an inspirational and informative illustrated book on the theme of animal and plant life cycles. They will develop their mastery of key art skills as they create eye catching illustrations that accurately tell the life cycle story of a range of nature's wonders. Along the way, they'll hone their skills as a natural scientist and top off their work by 'meeting' David Attenborough, Jane Goodall and their natural scientist colleagues.</p>						<p><b>Material Consultants</b></p> <p>The children will be employed as a materials 'agony aunt/uncle' to help solve everyday issues caused by the amazing array of material properties. Do they know their thermal insulators from their thermal conductors? Can they find the best materials to keep porridge hot for a commute to work, and the best bags for class 2's snack sales? They will need to carry out an impressive array of tests to identify which materials are up to the job for a variety of needs.</p>					
Computing	<p><b>We are Project Managers - Unit 6.2</b></p> <p>The pupils will learn to discuss the steps involved in creating and marketing an app. They decide on which would be the best resources to use and collect and develop those resources. Finally, they will discuss how to make sure that their app is the best quality possible.</p>						<p><b>We are Interface Designers - Unit 6.4</b></p> <p>The pupils will sketch ideas for an app interface. They will go on to plan screens for their app and develop an app interface. They will source and develop backgrounds, images, sound effects and videos. The unit will culminate in recording a screencast that explains how the app will work.</p>					

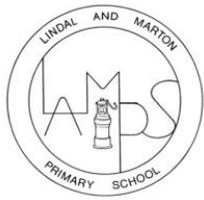


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RE	<p><b>Forgiveness</b></p> <p>This unit on forgiveness will explore what is meant by forgiveness and the role forgiveness plays in world religions. Children will learn about Jewish beliefs about forgiveness, finding out more about Yom Kippur with a focus on the objects used and what Jewish people do at Yom Kippur. Children will also develop an understanding of Buddhist beliefs about forgiveness, reflecting on how the Eightfold Path influences Buddhists in their approach to forgiveness. They will use their knowledge of the beliefs held by Jewish people and Buddhists to help them draw comparisons regarding views on forgiveness. Children will explore the feelings involved when people forgive and are forgiven, through a drama activity. They will use their understanding about forgiveness to create and explain a symbol which represents the concept of forgiveness, working collaboratively with others to deliver a presentation to explain this.</p>	<p><b>Jesus the Healer</b></p> <p>In this unit, the children will learn about the stories of Jesus miraculously healing ill and incapacitated people abound in the gospels. These activities and discussions assist pupils to understand and appreciate the role of Jesus the Healer.</p>
French	<p><b>Basic Vocabulary</b></p> <p>The children will continue to consolidate the French they have learned previously, as well as explore new vocabulary and key grammatical structures in the following topics: pets, family life, classroom language, going shopping, and directions.</p>	
PE	<p><b>Hockey / Ball Games</b></p> <p>Children will:</p> <ul style="list-style-type: none"> <li>Combine basic hockey skills such as dribbling and push pass</li> <li>Confidently select and apply skills in a game situation</li> <li>Play effectively in different positions on the pitch</li> <li>Increase power and strength of passes, moving the ball over longer distances</li> <li>Begin to apply tactics to outwit the opposition</li> <li>Play shots on both sides of the body and above their heads</li> <li>Show good backswing, follow through and feet positioning</li> <li>Spot the spaces in their opponent's court and try to hit the ball towards them</li> </ul>	<p><b>Ball Games / Gymnastics Skills</b></p> <p>Children will:</p> <ul style="list-style-type: none"> <li>Show ways to keep the ball away from defenders.</li> <li>Learn how to shield the ball.</li> <li>Change speed and direction with the ball to get away from a defender.</li> <li>Shoot accurately in a variety of ways.</li> <li>Mark an opponent.</li> <li>Perform fluent dances with characteristics or different styles / eras</li> <li>Perform 6 - 8-part floor sequence as individual, pair and small group</li> <li>Include mirror, matching and canon within sequences, varying dynamics</li> </ul>



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<b>Topic Ancient Egypt</b>	<p><b>Block A (4sessions)</b>  <b>Introduction to Ancient Egypt</b>            Build your knowledge of the period when the Ancient Egyptians were a world power. Compare the Ancient Egyptian civilisation with the society, climate and terrain of Britain at the time. Discover how the Ancient Egyptian civilisation came to an end and learn about the remains of Ancient Egypt that exist in Egypt today.</p> <p>History, English, Geography</p>	<p><b>Block C (9 sessions)</b>  <b>Pharaohs and Pyramids</b>            Learn about the mighty rulers of Ancient Egypt, their dynasties, battles and burials. Discover their symbols and crowns. Share knowledge and understanding of the pharaohs by staging an Ancient Egyptian exhibition.</p> <p>History, Maths, Science, DT, Art and Design, English</p>	<p><b>Block E (5 sessions)</b>  <b>Mythology</b>            Discover the myths and tales that the Ancient Egyptians told about the creation of the world and the lives of the gods and goddesses they worshipped. Take part in the recreation of an Ancient Egyptian festival procession.</p> <p>Drama, History, Art and Design, English, DT</p>	<p><b>Block G (5 sessions)</b>  <b>The Nile</b>            Learn about the incredible, life-giving River Nile and its impact on civilisation in Egypt. Use the maps and models made in previous sessions to present your learning to visitors.</p> <p>English, Science, Art and Design, DT, Geography History</p>
<b>Music</b>	<p><b>Happy</b>            All the learning in this unit is focused around one song: Happy, a Pop song by Pharrell Williams - a pop song with a soul influence about being happy . The lessons involve a fun and integrated approach to music where games, the dimensions of music (pulse, rhythm, pitch etc), singing and playing instruments are all linked.</p>		<p><b>Christmas</b>            Throughout this term the children in Class 3 and 4 will be working towards their annual Christmas production.</p>	
<b>British Values</b>	<p><b>Democracy</b>            Throughout the term the children will be provided with many opportunities to participate in active democracy. We will also be looking at how democracy functioned during the Ancient Egyptian times.</p>			